Carly Peak

UX Designer

EXPERIENCE

Lead UX Designer - Segue Technologies

Feb 2022 - Present

- Led user-centered design strategies for a Funding Toolkit website, resulting in a 93% user satisfaction score through competitive analysis, stakeholder interviews, and user flow testing.
- Increased user engagement of potential job candidates with the redesign of Segue's Careers page, implementing strategic touch points, which increased the page's event count by 36% over 3 months.
- Worked directly with clients to align design objectives with strategic goals resulting in 15% growth in project completion efficiency.
- Led UX workflows for product development across cross-functional teams within an agile environment.

Senior UX Designer - Segue Technologies

May 2017 - Feb 2022

- Redesigned the end-to-end experience of the Air Force's Pilot Training System Application, leveraging expert interviews and user testing to create a proof of concept prototype.
- Designed and developed custom WordPress websites, optimizing SEO through keyword research, resulting in a 12–19% increase in organic traffic.
- Conducted heuristic UX analysis of FTC's online reporting system, identifying 20+ actionable insights backed by user research and feedback.

UI/UX Designer - Segue Technologies

Jun 2015 - May 2017

- Designed a caregiving app from concept to launch, delivering branding, wireframes, mockups, and digital assets, achieving 10k+ downloads.
- Conducted A/B user testing to improve a caregiving app's onboarding process, increasing the sign-up rate and user satisfaction.
- Evaluated user requirements in collaboration with product managers, developers, and stakeholders to ensure designs met business goals and technical constraints.

Motion Graphics Designer Internship - Strayer University

Apr 2015 - May 2015

 Collaborated with cross-functional teams to create visually engaging and comprehensible motion graphics for financial management courses. carly.peak@gmail.com linkedin.com/in/carlypeak

carlypeak.com

EDUCATION

George Mason UniversityBachelor of Fine Arts Degree in Graphic Design

Microsoft Course Accessibility Fundamentals

SKILLS

Design

Design Leadership
Agile UX/UI design
Wireframing & Prototyping
Interaction Design
Design Systems
Motion Design

Research

User Research & Testing Heuristic Evaluation Information Architecture Affinity Diagrams Journey Mapping

Development

HTML & CSS
WordPress
WP Page Builders (Elementor,
Beaver Builder)
Google Analytics

TOOLS

Figma, Sketch, InVision, Zeplin, Adobe CC (Illustrator, Photoshop, InDesign, After Effects), Jira, Notion